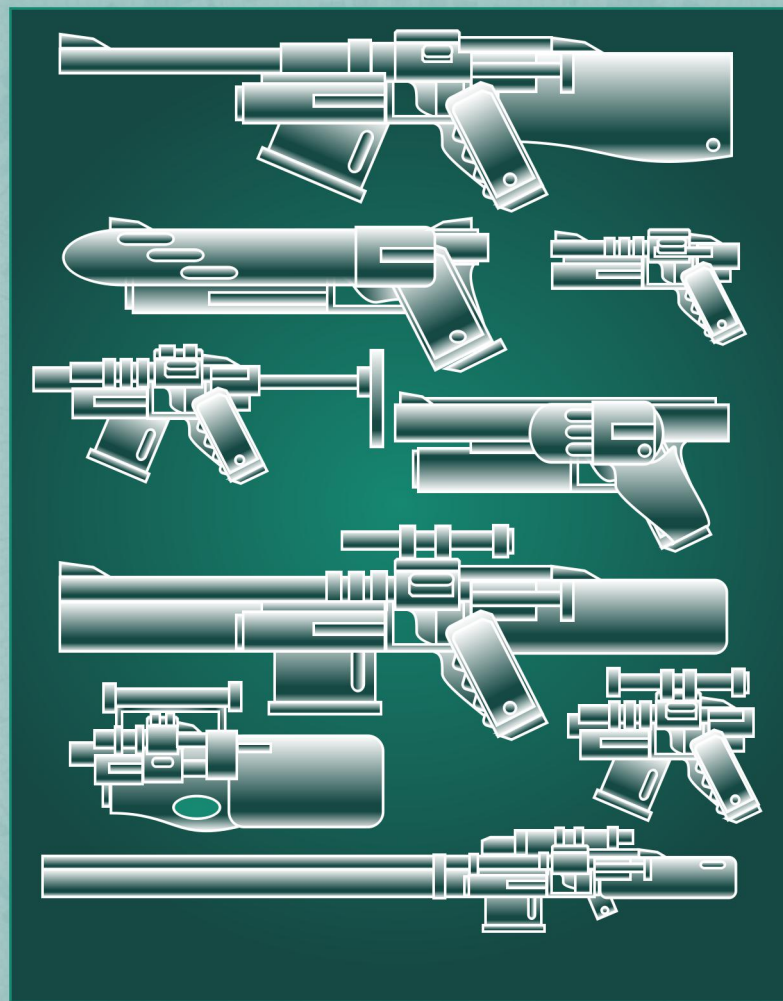
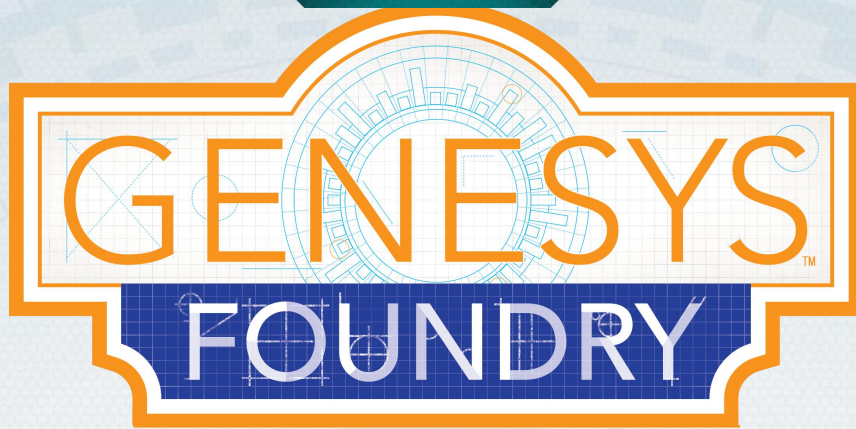


ANDROID SETTING  
COMPATIBLE



# THE GUN LOCKER

*A Firearms catalogue for use with  
ANDROID: SHADOW OF THE BEANSTALK*

By  
Lee Ironside



## WELCOME TO THE GUN LOCKER

A selection of firearms for use with **Android: Shadow of the Beanstalk**: a supplement for the **GENESYS** roleplaying game. Within these pages you will find statistics and descriptions for over 60 firearms from slugthrowers to energy weapons and everything in-between. This list expands upon the weapons presented on **page 82** of **Android: Shadow of the Beanstalk**, and is designed for Players and Game Masters who are looking for a more extensive choice of weaponry for their characters and NPC's.

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## PISTOLS - SLUGTHROWERS

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Zip gun	Ranged (Light)	5	4	Short	1	0	20	2	Inferior, Limited Ammo 1
Strelet Arms 'Stinger'	Ranged (Light)	5	4	Short	1	1	100	2	
Skorpis PD-01 Palm Pistol	Ranged (Light)	5	4	Short	1	0	100	3	Limited Ammo 2
Cantor 'Ranger' Target Pistol	Ranged (Light)	5	4	Short	1	1	150	2	Accurate 1
Argus P17 'Hermes'	Ranged (Light)	5	4	Short	1	1	200 (R)	2	Silent
MarsGoods .22 Poly CCP' Modular Pistol	Ranged (Light)	5	4	Short	1	1	400 (R)	4	
Sturm & Co 'Rapid 10'	Ranged (Light)	6	4	Medium	1	2	200	2	
Delta Arms 'Enforcer'	Ranged (Light)	6	3	Medium	1	2	300	2	
Cantor M2111	Ranged (Light)	6	3	Medium	1	2	400	2	Reinforced
Strelet Arms 12mm Bogatyr	Ranged (Light)	7	3	Medium	1	3	345	3	Inaccurate 1, Limited Ammo 4
Sturm & Co Quadra .454	Ranged (Light)	7	3	Medium	1	3	350	3	Inaccurate 1, Limited Ammo 4
Argus M-1 'Titan' Big game revolver	Ranged (Light)	7	3	Medium	1	3	450	3	Knockdown, Inaccurate 1, Limited Ammo 4

## PISTOLS - MASS DRIVERS

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
NEXT 'Viper' Dart-gun	Ranged (light)	4	6	Short	1	1	400 (R)	6	Limited Ammo 1
Argus Stiletto Fletcher Pistol	Ranged (Light)	4	2	Short	1	2	350	4	Pierce 2, Vicious 2
NEXT XP5 Needlegun	Ranged (Light)	4	2	Medium	1	2	450	4	Pierce 2, Vicious 2

## PISTOLS - ENERGY WEAPONS

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Strelet Arms 'Incapacitor' Synap Pistol	Ranged (Light)	5	6	Short	1	2	375	2	Disorient 4, Stun 3, Stun Damage
NEXT Syn Stun Pistol	Ranged (Light)	5	6	Short	1	2	450	2	Disorient 4, Stun 4, Stun Damage
Argus 78P Laser Pistol	Ranged (Light)	6	4	Short	1	2	550	8	Accurate 1, Burn 1
NEXT PL1000 Blaster	Ranged (Light)	6	3	Short	1	2	650	8	Accurate 1, Burn 1



## SUBMACHINE GUNS - SLUGTHROWERS

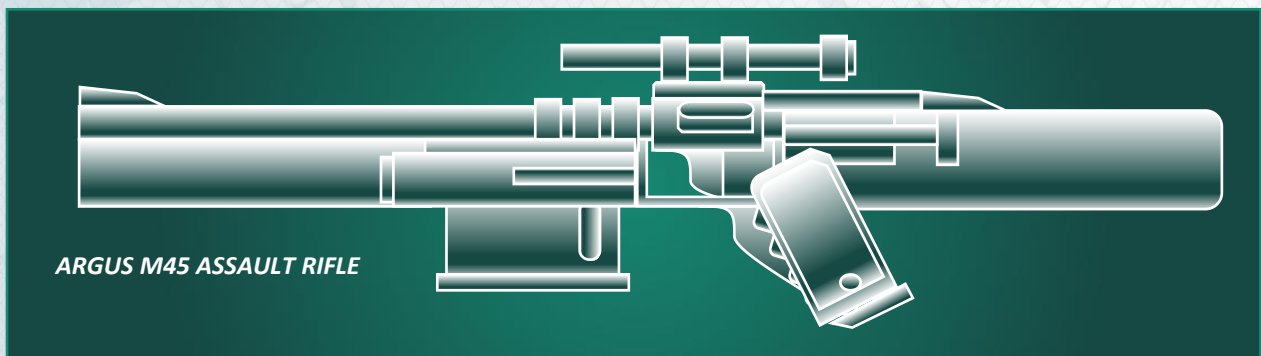
NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Strelet Arms MPX Machine Pistol	Ranged (Light)	5	3	Medium	2	1	325 (R)	4	Auto-fire, Inaccurate 1
Delta Arms MP7 SMG	Ranged (Light)	5	3	Medium	2	1	400 (R)	4	Auto-fire
Cantor 'Phoenix' SMG	Ranged (Light)	5	3	Medium	3	2	450 (R)	4	Auto-fire

## SUBMACHINE GUNS - MASS DRIVERS

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Skorpios MP1 Flechette Machine Pistol	Ranged (Light)	3	2	Medium	2	1	500	5	Auto-fire, Pierce 2, Vicious 2
Argus 'Maelstrom' Auto-fletcher	Ranged (Light)	3	2	Medium	2	1	500	5	Auto-fire, Pierce 2, Vicious 2
NEXT XP7 Auto-fletcher	Ranged (Light)	4	2	Medium	2	1	600	5	Auto-fire, Pierce 2, Vicious 2

## SHOTGUNS

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Antique Shotgun	Ranged (Heavy)	8	3	Short	3	2	2000	8	Limited Ammo 2, Blast 5, Knockdown, Vicious 2
Frazetta 'RoomSweeper'	Ranged (Light)	8	3	Short	2	1	900	4	Limited Ammo 2, Blast 5, Knockdown, Vicious 2
Horner Model 37 Shotgun	Ranged (Heavy)	8	3	Short	3	2	900	4	Blast 5, Knockdown, Vicious 2
Argus Police-12 Shotgun	Ranged (Heavy)	8	3	Short	4	2	1000 (R)	4	Blast 5, Knockdown, Vicious 2
Frazetta SP8 Pump-action	Ranged (Heavy)	8	3	Short	3	2	900	4	Blast 5, Knockdown, Vicious 2
HHI Model 8 Combat shotgun	Ranged (Heavy)	8	3	Short	4	2	1000 (R)	5	Auto-fire, Blast 5, Inaccurate 1, Vicious 2
Cantor XK Jackhammer	Ranged (Heavy)	8	3	Short	4	2	1200 (R)	5	Auto-fire, Blast 5, Inaccurate 1, Vicious 2





## RIFLES - SLUGTHROWERS

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Strelet Arms S101.b MCW Bullpup Carbine	Ranged (Heavy)	7	3	Medium	3	2	825	7	Accurate 1, Auto-fire
Kalashnikov AK-X2 Carbine	Ranged (Heavy)	7	3	Medium	3	2	825	7	Auto-fire, Vicious 1
Argus CS900 Carbine	Ranged (Heavy)	7	3	Medium	3	2	950	7	Accurate 1, Auto-fire
Gewehrwerks AG GR14 Rifle	Ranged (Heavy)	8	3	Long	4	3	875	4	Accurate 1
Skorpios Model 14 Police Marksman Rifle	Ranged (Heavy)	8	3	Long	4	3	975 (R)	6	Accurate 1
Argus M9 Hi-Cal	Ranged (Heavy)	9	3	Extreme	4	3	1300	6	Accurate 1, Cumbersome 3
Strelet Arms S101 MWS Assault Rifle	Ranged (Heavy)	8	3	Long	4	3	1000 (R)	7	Auto-fire
Cantor M-101 Assault Rifle	Ranged (Heavy)	8	3	Long	3	3	1100 (R)	7	Auto-fire
Kalashnikov AK-107 Assault Rifle	Ranged (Heavy)	8	3	Long	4	3	950 (R)	6	Auto-fire, Inaccurate 1, Vicious 1
Argus M45 Assault Rifle	Ranged (Heavy)	8	3	Long	4	3	1200 (R)	7	Auto-fire, Accurate 1

## RIFLES - MASS DRIVERS

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Strelet Arms FX09 Fletcher	Ranged (Heavy)	4	2	Medium	3	3	675 (R)	5	Blast 4, Pierce 2, Vicious 3
NEXT XR11 'Shredder'	Ranged (Heavy)	4	2	Medium	3	3	675 (R)	5	Blast 4, Pierce 2, Vicious 3
Cantor Model 4 'Deadeye' Light Gauss Rifle	Ranged (Heavy)	9	2	Extreme	4	3	1900 (R)	7	Cumbersome 2, Pierce 5, Slow-firing 1
NEXT CG44 Anti-material Gauss Rifle	Ranged (Heavy)	10	2	Extreme	5	3	2000 (R)	7	Cumbersome 3, Pierce 5, Slow-firing 1

## RIFLES - ENERGY WEAPONS

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Flame-thrower	Ranged (Heavy)	10	2	Short	4	2	1500 (R)	8	Blast 6, Burn 4, Limited Ammo 2
Argus 180R Laser Rifle	Ranged (Heavy)	8	3	Medium	4	2	900 (R)	8	Accurate 1, Burn 1
NEXT L12 Laser Rifle	Ranged (Heavy)	8	3	Medium	4	3	1100 (R)	8	Accurate 1, Burn 1



## FIRE SUPPORT WEAPONS

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Skorpios Harpoon Guided Missile Launcher	Gunnery	20	3	Strategic	6	3	24,000 (R)	8	Blast 10, Breach 2, Cumbersome 5, Guided 3, Limited Ammo 1, Prepare 1
Strelet Arms L101 'Shooting Star' Guided Missile Launcher	Gunnery	20	3	Strategic	6	3	25,000 (R)	8	Blast 10, Breach 2, Cumbersome 5, Guided 4, Limited Ammo 1, Prepare 1
Skorpios Needle-Cannon Heavy Fletcher	Gunnery	6	2	Medium	6	3	1300 (R)	5	Cumbersome 4, Blast 6, Pierce 4, Vicious 3
NEXT HF10 Heavy Fletcher	Gunnery	6	2	Medium	6	3	1400 (R)	5	Cumbersome 3, Blast 6, Pierce 4, Vicious 3
Cantor LACR-01 Anti-Armor Heavy Gauss Rifle	Gunnery	15	2	Extreme	7	3	4000 (R)	8	Breach 1, Cumbersome 5, Slow-Firing 1
NEXT CG70(H) Anti-Armor Heavy Gauss Rifle	Gunnery	15	2	Extreme	7	3	5000 (R)	8	Breach 2, Cumbersome 5, Slow-Firing 1
NEXT Mk1 'Annihilator' Heavy Laser Cannon	Gunnery	10	3	Long	6	2	1675 (R)	9	Accurate 1, Burn 1, Cumbersome 4, Sunder
Astra Consolidated SuperNova Laser Cannon	Gunnery	10	3	Long	6	2	1975 (R)	9	Accurate 1, Burn 1, Cumbersome 4, Sunder
Degtyarev CollectivePlant Kord 40.r 40mm Light Machine Gun	Gunnery	10	3	Long	6	4	1600 (R)	6	Auto-fire, Cumbersome 3, Pierce 2, Vicious 2
Springfield M20 Light Machine Gun	Gunnery	10	3	Long	6	4	1750 (R)	6	Auto-fire, Cumbersome 3, Pierce 2, Vicious 2
Argus 'Punisher' rotary chain Light Machine Gun	Gunnery	10	3	Long	6	4	2000 (R)	6	Auto-fire, Cumbersome 3, Pierce 2, Vicious 3
NEXT MX-990 Maser Cannon	Gunnery	5	3	Short	6	2	1275 (R)	6	Breach 1, Cumbersome 5, Unwieldy 2, Vicious 5
NEXT PR-40a Micro-missile Launcher	Gunnery	12	4	Long	5	2	3000 (R)	7	Blast 10, Cumbersome 4, Guided 3, Limited Ammo 3, Prepare 1



## PISTOLS - SLUGTHROWERS

### ZIP GUN

The lowly Zip gun. These weapons are common among the disenfranchised. They are either hand made from pipes, scrap metal, and other scavenged materials, or are bastardized from other non-functioning firearms to produce a one-shot weapon of dubious reliability (hence their lower damage and inferior quality).

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Zip gun	Ranged (Light)	5	4	Short	1	0	20	2	Inferior, Limited Ammo 1

### STRELET ARMS 'STINGER'

Lightweight and easy to use. The Stinger is one of the most common light pistols in the world. It's small calibre rounds make it a popular off-world choice as the low-velocity rounds rarely puncture domes. As with all light pistols - anyone searching your character adds ■ to any Perception checks to find this light pistol.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Strelet Arms 'Stinger'	Ranged (Light)	5	4	Short	1	1	100	2	

### SKORPIOS PD-01 PALM PISTOL

Small enough to fit inside the palm of your hand, this 2-shot hold-out pistol is popular among both criminals and wealthy types who value discretion.

Due to it's very small size - anyone searching your character adds ■■ to any Perception checks to find this light pistol.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Skorpios PD-01 Palm Pistol	Ranged (Light)	5	4	Short	1	0	100	3	Limited Ammo 2

### CANTOR 'RANGER' TARGET PISTOL

Sleek and elegant, Cantor's Ranger is a popular target pistol enjoyed by sportsmen and Risties alike.

As with all light pistols - anyone searching your character adds ■ to any Perception checks to find this light pistol.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Cantor 'Ranger' Target Pistol	Ranged (Light)	5	4	Short	1	1	150	2	Accurate 1

### ARGUS P17 'HERMES'

A firm favourite with Corp assassins and Orgcrime hit-men. The Argus Hermes comes with a built in silencer as standard. A sophisticated vent and muffling system along with an elongated flash suppressant barrel makes the Hermes no louder than a whisper when fired.

As with all light pistols - anyone searching your character adds ■ to any Perception checks to find this light pistol.

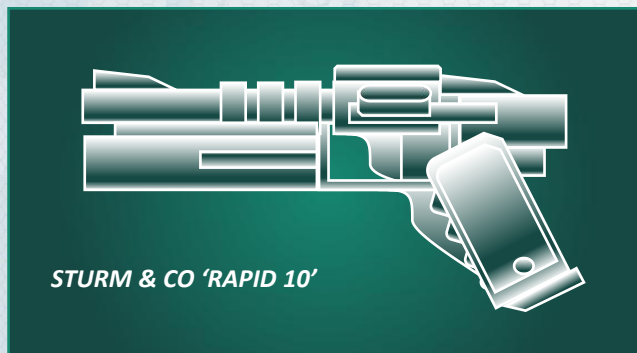
NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Argus P17 'Hermes'	Ranged (Light)	5	4	Short	1	1	200(R)	2	Silent



### **MARSGOODS .22 POLY CCP MODULAR PISTOL**

Made from lightweight Poly-carbon plastics, this weapon was designed to avoid detection. It breaks down into three component parts that look like everyday items such as a belt buckle, cigarette lighter and a PAD. After spending an action to assemble these components however, the character has a decent light pistol to use. Only the ammunition needs to be added, as these are, by their nature, metallic. As with all light pistols - anyone searching your character adds ■ to any Perception checks to find this light pistol after it has been constructed. In it's component form, it would add 2 Difficulty to Perception checks to recognize the parts as a firearm.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
MarsGoods .22 Poly CCP' Modular Pistol	Ranged (Light)	5	4	Short	1	1	400 (R)	4	



### **STURM & CO 'RAPID 10'**

This popular firearm adorns advertising holos around the world. The Rapid 10 is an affordable sidearm that's available in a dazzling array of colors and designs which makes it popular with gang members and people who prefer style over substance.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Sturm & Co 'Rapid 10'	Ranged (Light)	6	4	Medium	1	2	200	2	

### **DELTA ARMS 'ENFORCER'**

After securing a lucrative deal with NAPD law enforcement, Delta Arms have come up with a pistol that is both practical and reliable. The Enforcer is a sleek looking revolver often used by cops and Prisec officers throughout the Americas though many have also found their way into the hands of Orgcrime members.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Delta Arms 'Enforcer'	Ranged (Light)	6	3	Medium	1	2	300	2	

### **CANTOR M2111**

A military issue sidearm popular among Prisec mercs around the world. The M2111 is known for it's reliability and it's near indestructible qualities due to the minimal number of moving parts involved in it's manufacture.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Cantor M2111	Ranged (Light)	6	3	Medium	1	2	400	2	Reinforced



### **STRELET ARMS 12mm 'BOGATYR'**

This PraNo made beast makes no apologies for it's crude, bulky appearance. The 12mm shells are loaded in a clip under the barrel which makes the weight distribution a little off kilter. It's also one of the noisiest hand cannons available on the market which just adds to it's intimidating presence.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Strelet Arms 12mm Bogatyr	Ranged (Light)	7	3	Medium	1	3	345	3	Inaccurate 1, Limited Ammo 4

### **STURM & CO QUADRA .454**

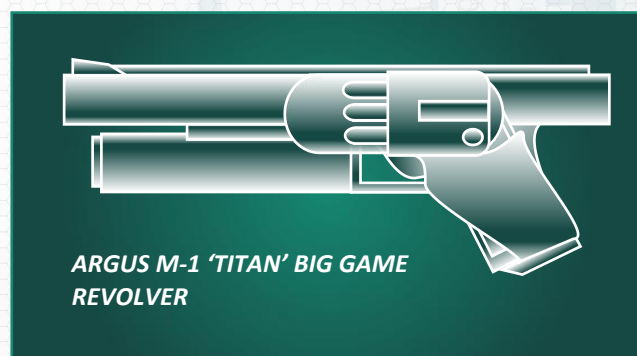
The Quadra gets it's name from the four barrels that make up this huge hand cannon. The .454 rounds are loaded into a break action similar to an antique shotgun and are available either as individual shells or 4-round clips for ease of use. As with other Sturm & Co weapons, this model is available in an array of colors and designs to suit your individual style.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Sturm & Co Quadra .454	Ranged (Light)	7	3	Medium	1	3	350	3	Inaccurate 1, Limited Ammo 4

### **ARGUS M-1 'TITAN' BIG GAME REVOLVER**

Popular with Bounty Hunters and 'Loss Prevention Officers', the Titan lives up to it's name as a large calibre revolver with a recoil that can break your wrist if not used correctly. There are few things more intimidating than looking down the wrong end of the barrel of one of these hand cannons.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Argus M-1 'Titan' Big game revolver	Ranged (Light)	7	3	Medium	1	3	450	3	Knockdown, Inaccurate 1, Limited Ammo 4



## **PISTOLS - MASS DRIVERS**

### **NEXT 'VIPER' DARTGUN**

Favoured by assassins and looking more like a pen than a weapon, the Viper is a high-tech device that can silently fire a single needle-like dart at a press of a button. The needle alone would not do much damage to an individual, but if damage is caused, then any poison, drug or corrosive embedded in the needle will be delivered into the targets bloodstream. Use **Table 1.6-8 Fire, Acid and Corrosive Atmospheres** on p111 of the **GENESYS** Core rule Book for guidelines on poisons and acids.

Due to it's very small size - anyone searching your character adds ■■ to any Perception checks to find it.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
NEXT 'Viper' Dartgun	Ranged (light)	4	6	Short	1	1	400 (R)	6	Limited Ammo 1



### ARGUS STILETTO

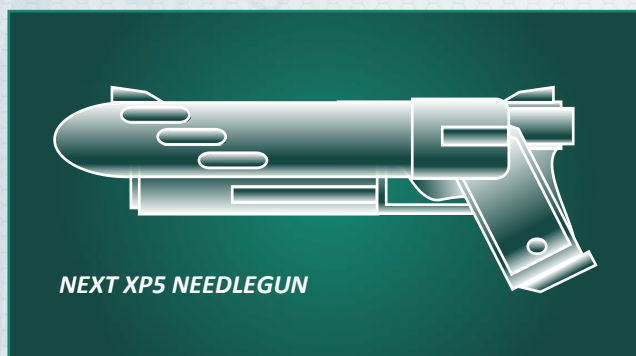
The Stiletto Fletcher Pistol is Argus's first venture into the Mass driver market. Sleek and sophisticated, this lethal pistol is popular with Orgcrime assassins, wealthy Risties and Prisec mercs around the globe. It's short range is more than compensated for by it's ability to shred flesh.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Argus Stiletto Fletcher Pistol	Ranged (Light)	4	2	Short	1	2	350	4	Pierce 2, Vicious 2

### NEXT XP5 NEEDLEGUN

Firing the NEXT 2mm flechette needle, the XP5 is considered to be one of the best Fletcher pistols money can buy. An increased range threshold and sophisticated craftsmanship makes the XP5 a favourite among Corp Execs and higher paid assassins.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
NEXT XP5 Needlegun	Ranged (Light)	4	2	Medium	1	2	450	4	Pierce 2, Vicious 2



## PISTOLS - ENERGY WEAPONS

### STRELET ARMS 'INCAPACITATOR' SYNAP PISTOL

Standard issue for a lot of Prisec guards and NAPD officers. The Inapacitator is a robust Synap pistol that has a mere 2.2% death rate recorded from it's use making it popular with the NAPD's PR department and civil rights groups.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Strelet Arms 'Incapacitator' Synap Pistol	Ranged (Light)	5	6	Short	1	2	375	2	Disorient 4, Stun 3, Stun Damage

### NEXT SYN STUN PISTOL

NEXT continue to be global leaders in it's energy weapon manufacturing and design. The Syn Stun pistol benefits from a more focused, tight-beam electron field resulting in a more powerful disruption to the targets neurological brain patterns.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
NEXT Syn Stun Pistol	Ranged (Light)	5	6	Short	1	2	450	2	Disorient 4, Stun 4, Stun Damage



### ARGUS 78P LASER PISTOL

Popular with senior military brass, exotic weapon collectors and those who live or work in space, laser pistols are the latest tech in self defence sidearms. The Argus 78P laser pistol is the new boy on the block, competing with the NEXT PL1000 Blaster for dominance in the off-world colonies.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Argus 78P Laser Pistol	Ranged (Light)	6	4	Short	1	2	550	8	Accurate 1, Burn 1

### NEXT PL1000 BLASTER

The PL1000 features sleek design lines with heat compensator shielding that results in a top-of-the-line laser pistol favoured by off-worlders and wealthy Risties alike. A tighter focus enables the beam to be much more damaging to targets.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
NEXT PL1000 Blaster	Ranged (Light)	6	3	Short	1	2	650	8	Accurate 1, Burn 1

## SUBMACHINEGUNS - SLUGTHROWERS

### STRELET ARMS MPX MACHINE PISTOL

The Strelet Arms MPX is a small machine pistol with an extended magazine allowing it to fire on full auto if the user so wishes. The drawback is the excessive recoil produced by such a high rate of fire on a small sidearm. Not a very accurate weapon, but great at spraying large amounts of lead when needed.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Strelet Arms MPX Machine Pistol	Ranged (Light)	5	3	Medium	2	1	325 (R)	4	Auto-fire, Inaccurate 1



### DELTA ARMS MP7 SMG

Delta Arms have come up with a robust design weighted perfectly with an extended magazine for laying down wave upon wave of lethal lead. Although produced for the global Prisec market, inevitably many have found their way to the Undercity where Orgcrime enforcers and gangsters enjoy it's proven capabilities.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Delta Arms MP7 SMG	Ranged (Light)	5	3	Medium	2	1	400 (R)	4	Auto-fire



### **CANTOR 'PHOENIX' SMG**

The Phoenix SMG from Cantor is a little larger than most other SMG slugthrowers, and has a signature enclosed magazine. The unique 'rail' system that covers all sides of this firearm allows for extra attachments to be added which makes it a favourite of mercs worldwide.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Cantor 'Phoenix' SMG	Ranged (Light)	5	3	Medium	3	2	450 (R)	4	Auto-fire

## **SUBMACHINEGUNS - MASS DRIVERS**

### **SKORPIOS MP1 FLECHETTE MACHINE PISTOL**

The Skorprios MP1 is a small, lightweight machine pistol that takes full advantage of the tiny 2mm ammunition that it utilizes by keeping everything compact. No bigger than a standard pistol, the MP1 can nonetheless lay down a devastating curtain of fire.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Skorprios MP1 Flechette Machine Pistol	Ranged (Light)	3	2	Medium	1	1	550	5	Auto-fire, Pierce 2, Vicious 2



### **ARGUS 'MAELSTROM' AUTO-FLETCHER**

The Maelstrom has a devastatingly high rate of fire that creates a distinctive vibrating sound when it is fired. It's drum magazine is situated at the rear of the weapon which is necessary to accommodate the masses of 2mm ammo this firearm gets through in a firefight.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Argus 'Maelstrom' Auto-fletcher	Ranged (Light)	3	2	Medium	2	1	500	5	Auto-fire, Pierce 2, Vicious 2

### **NEXT XP7 AUTO-FLETCHER**

Another sleek design from NEXT, the XP7 incorporates an enclosed magazine that balances the weapon perfectly. Though it has a slower rate of fire than most other auto-fletchers on the market, it more than compensates for this with it's unique coil system that propels the individual 2mm ammo faster, resulting in more stopping power per dart.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
NEXT XP7 Auto-fletcher	Ranged (Light)	4	2	Medium	2	1	600	5	Auto-fire, Pierce 2, Vicious 2



## SHOTGUNS

### ANTIQUE SHOTGUN

Shotguns have been collectors items since their first incarnation hundreds of years ago. To the discerning Ristie, it is a matter of pride to have a selection of these expensive, exquisitely crafted items on display in the penthouse. The statistics below represent a double-barrelled shotgun of the late 20<sup>th</sup> century. Due to their cost, they are also prized by thieves and it is not uncommon to find one of these in the hands of some Orgcrime boss or gang leader.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Antique Shotgun	Ranged (Heavy)	8	3	Short	3	2	2000	8	Limited Ammo 2, Blast 5, Knockdown, Vicious 2

### FRAZETTA 'ROOM-SWEEPER'

Nicknamed the 'Room-Sweeper' due to it's ability to clear a room in seconds. This sawn-off shotgun can be held in one hand, making it a deadly and effective weapon for those who can handle the massive recoil it generates. Commonly found among the criminal elements of New Angeles.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Frazetta 'RoomSweeper'	Ranged (Light)	8	3	Short	2	1	900	4	Limited Ammo 2, Blast 5, Knockdown, Vicious 2

### HORNER MODEL 37 SHOTGUN

The Model 37 is a workhorse featuring integral, breach-fed magazine and a host of modern features that make Horner a household name. Also popular with off-worlders as it's 12 gauge shells are unlikely to breach domes or spacecraft hulls.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Horner Model 37 Shotgun	Ranged (Heavy)	8	3	Short	3	2	900	4	Blast 5, Knockdown, Vicious 2

### ARGUS POLICE-12 SHOTGUN

A common sight in NAPD stations and patrol hopsers. The Police-12 is only available to NAPD thanks to Argus winning a heavily contested supply contract. The integral magazine takes 12 gauge shells for superb stopping power, but also has a selector switch to change to a secondary magazine of less-lethal ammunition. (Change SPECIAL to Disorientate 4, Stun 3, Stun damage).

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Argus Police-12 Shotgun	Ranged (Heavy)	8	3	Short	4	2	1000 (R)	4	Blast 5, Knockdown, Vicious 2

### FRAZETTA SP8 PUMP-ACTION SHOTGUN

When the marketing boffins at Frazetta conducted research for their latest shotgun model it was discovered that customers endorphin levels were significantly raised when using a pump-action shotgun as opposed to the more modern, magazine fed shotguns. There was something about the 'chung-chung' sound and action that people loved. So Frazetta delivered with it's SP8 pump-action shotgun for those who enjoy their carnage old-school.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Frazetta SP8 Pump-action	Ranged (Heavy)	8	3	Short	3	2	900	4	Blast 5, Knockdown, Vicious 2



### HHI MODEL 8 COMBAT SHOTGUN

This large combat shotgun packs a punch with fire select options from single-shot to fully automatic which makes it a truly devastating weapon. However, as with most other combat shotguns, the high rate of fire does make the Model 8 prone to jams.

The GM may spend 2 generated on a combat check to jam the weapon. A jammed weapon cannot be fired. Clearing a jam requires a maneuver.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
HHI Model 8 Combat shotgun	Ranged (Heavy)	8	3	Short	4	2	1000 (R)	5	Auto-fire, Blast 5, Inaccurate 1, Vicious 2

### CANTOR XK JACKHAMMER

The Jackhammer got its name from the distinct sound it makes when it empties its large drum magazine on full-auto. It's so loud in fact, that many users choose to wear ear protection when firing it. The Jackhammer is unique in that it has three rotating barrels that turn with each shot fired. This goes some way in preventing the jams that plague other combat shotguns, though after emptying the magazine, the barrels can get quite hot!

The GM may spend 3 generated on a combat check to jam the weapon. A jammed weapon cannot be fired. Clearing a jam requires a maneuver.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Cantor XK Jackhammer	Ranged (Heavy)	8	3	Short	4	2	1200 (R)	5	Auto-fire, Blast 5, Inaccurate 1, Vicious 2

## RIFLES - SLUGTHROWERS

### STRELET ARMS S101.b MCW BULLPUP CARBINE

Strelet Arms have created the S101.b bullpup carbine as an affordable option for Prisec operatives who require a bit more 'punch'. As with all bullpup configurations, having the weapons working parts and magazine located behind the trigger allows for a very maneuverable firearm, ideal in a close-quarters urban environment.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Strelet Arms S101.b MCW Bullpup Carbine	Ranged (Heavy)	7	3	Medium	3	2	825	7	Accurate 1, Auto-fire

### KALASHNIKOV AK-X2 CARBINE

Kalashnikov's foray into bullpup carbines has led to the AK-X2 which is a devastating weapon designed to 'tumble' the shells once they exit the end of the barrel. This increases the damage output at the expense of accuracy. With its trademark curved magazine, this is an intimidating weapon favoured by Orgcrime enforcers and PMC's worldwide.

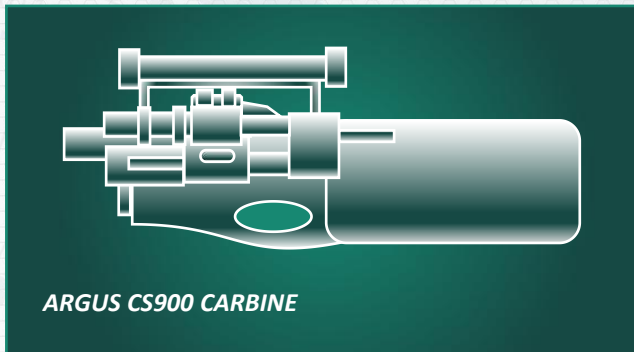
NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Kalashnikov AK-X2 Carbine	Ranged (Heavy)	7	3	Medium	3	2	825	7	Auto-fire, Vicious 1



### **ARGUS CS900 CARBINE**

A firm favourite for close quarters combat and urban warfare specialists around the globe. The CS900's bullpup configuration allows for an accurate, maneuverable weapon able to lay down a curtain of fire without the bulk of an assault rifle. The CS900 comes with a built-in suppressor system as standard which makes this whisper-quiet weapon ideal for covert ops and rescue missions.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Argus CS900 Carbine	Ranged (Heavy)	7	3	Medium	3	2	950	7	Accurate 1, Auto-fire



### **GEWEHRWERKS AG GR14 RIFLE**

European precision engineering ensures that the GR14 remains a world leader for accuracy and dependability. This sporting rifle is also used in more remote areas for hunting and can be fitted with a wide array of attachments to suit the individual needs.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Gewehrwerks AG GR14 Rifle	Ranged (Heavy)	8	3	Long	4	3	875	4	Accurate 1

### **SKORPIOS MODEL 14 POLICE MARKSMAN RIFLE**

NAPD snipers value the Model 14 from Skorpios for its accuracy and its compact design features. The barrel and the stock are removable which allows the weapon to be packed down into an attache case when not in use. Setting up or stripping down the weapon takes an action.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Skorpios Model 14 Police Marksman Rifle	Ranged (Heavy)	8	3	Long	4	3	975 (R)	6	Accurate 1

### **ARGUS M9 Hi-Cal**

High calibre sniper rifles are still in demand from PMC's globally, though new Gauss technology is gradually making them more and more obsolete. However, the high cost of Gauss weaponry guarantees that there will always be a demand for this type of weaponry until manufacturers find a way of reducing costs. The M9 Hi-Cal is a favourite with Mercs as in the proper hands, can still maintain its accuracy even over extreme distances.

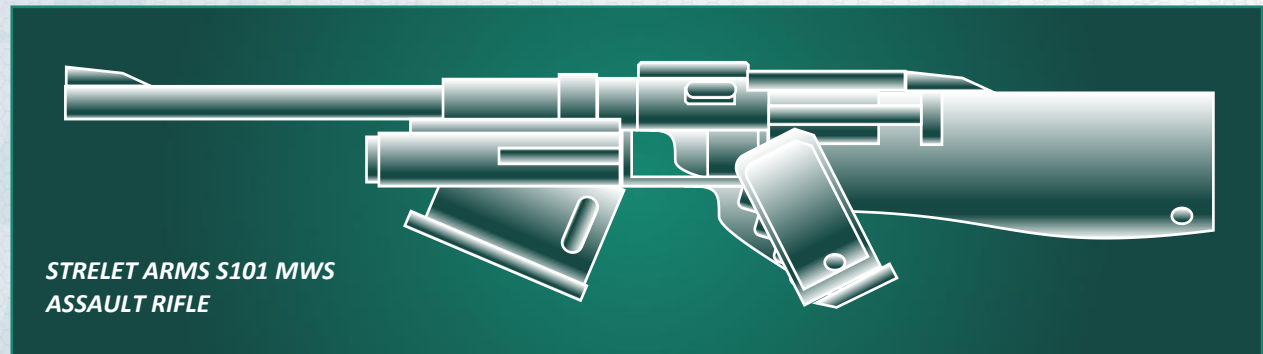
NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Argus M9 50cal	Ranged (Heavy)	9	3	Extreme	4	3	1300	6	Accurate 1, Cumbersome 3



### **STRELET ARMS S101 MWS ASSAULT RIFLE**

The European standard 7mm assault rifle has stood the test of time, and thanks to the burgeoning black market in New Angeles found it's way into the Undercity much to the delight of Orgcrime enforcers. A solid performer known for it's durability.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Strelet Arms S101 MWS Assault Rifle	Ranged (Heavy)	8	3	Long	4	3	1000 (R)	7	Auto-fire



### **CANTOR M-101 ASSAULT RIFLE**

The M-101 is a 5mm lightweight assault rifle popular with servicemen across the globe thanks to it's ergonomic design which is helpful when having to lug it around with you all shift. Not much bigger than a carbine, it nonetheless packs a punch without having to sacrifice accuracy.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Cantor M-101 Assault Rifle	Ranged (Heavy)	8	3	Long	3	3	1100 (R)	7	Auto-fire

### **KALASHNIKOV AK-107 ASSAULT RIFLE**

Kalashnikov dominate the North Asian firearms market and a good part of the reason for that is this weapon. The AK-107 'tumbles' it's shells as they leave the barrel making a distinctive sound when fired on full-auto. The drawback of having all this lead tumbling out the barrel is that it's not as accurate as some of it's competitors, through this is made up for with the horrible wounds this weapon can inflict.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Kalashnikov AK-107 Assault Rifle	Ranged (Heavy)	8	3	Long	4	3	950 (R)	6	Auto-fire, Inaccurate 1, Vicious 1

### **ARGUS M45 ASSAULT RIFLE**

Another 5mm Assault rifle which has seen a rise in popularity with Special forces operatives around the world. Robust and dependable, the M45 is perfectly balanced making aiming, and staying on aim a dream.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Argus M45 Assault Rifle	Ranged (Heavy)	8	3	Long	4	3	1200 (R)	7	Auto-fire, Accurate 1



## RIFLES - MASS DRIVERS

### STRELET ARMS FX09 FLETCHER

This heavy, short barreled weapon fires a canister of 2mm NEXT flechettes. Upon firing, the canister disintegrates and unleashed hundreds of razor sharp darts that tear through armor and flesh. Although deemed too in-humane to be used by NAPD officers, the FX09 see's a fair amount of use in PMC's who don't mind public relations taking a hit after turning someone to mincemeat.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Strelet Arms FX09 Fletcher	Ranged (Heavy)	4	2	Medium	3	3	675 (R)	5	Blast 4, Pierce 2, Vicious 3

### NEXT XR11 'SHREDDER'

The 'Shredder' from NEXT earns it's name from the ease that it shreds flesh from bone - especially effective in close-quarters urban engagements. The innovative design allows the 'choke' of the weapon barrel to adjust to the situation via SMART technology allowing the optimum spread of the 2mm NEXT darts for the target area, minimizing wasted spread. In layman's terms - this allows more darts to hit each target which means more damage.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
NEXT XR11 'Shredder'	Ranged (Heavy)	5	2	Medium	3	3	900 (R)	5	Blast 4, Pierce 2, Vicious 3

### CANTOR MODEL 4 'DEADEYE' LIGHT GAUSS RIFLE

The 'Deadeye' is a 'Light' Gauss rifle that sacrifices damage output for ease-of-use and a lighter weight which makes it a firm favourite for operators who need that extra mobility when getting into position. For this reason, it remains popular in the Prisec market as a go-to sniper rifle.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Cantor Model 4 'Deadeye' Light Gauss Rifle	Ranged (Heavy)	9	2	Extreme	4	3	1900 (R)	7	Cumbersome 2, Pierce 5, Slow-firing 1

### NEXT CG44 ANTI-MATERIAL GAUSS RIFLE

The ultimate heavy rifle. The CG44 fires an inert tungsten tipped penetrator that can punch a hole in Exosuit armor from kilometers away. At 2 meters long, this is a heavy, somewhat fragile weapon, but is still the largest man-portable mass driver available on the market.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
NEXT CG44 Anti-material Gauss Rifle	Ranged (Heavy)	10	2	Extreme	5	3	2000 (R)	7	Cumbersome 3, Pierce 5, Slow-firing 1



NEXT CG44 ANTI-MATERIAL GAUSS RIFLE



## RIFLES - ENERGY WEAPONS

### FLAME-THROWER

There are several manufacturers that make man-portable flame-throwers, and all of them can be represented by the statistics below. The fuel canister is carried under the barrel and is only good for a limited time before it needs to be replaced. This rare weapon is sometimes found among Orgcrime exotic 'toys' thanks to it's intimidation factor.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Flame-thrower	Ranged (Heavy)	10	2	Short	4	2	1500 (R)	8	Blast 6, Burn 4, Limited Ammo 2

### ARGUS 180R LASER RIFLE

The 180R is often used off-world and saw wide-spread use during the Worlds War. An accurate weapon that generates a lot of heat. A few have found their way planet-side and form collectors items for Risties and Orgcrime Oyabuns alike.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Argus 180R Laser Rifle	Ranged (Heavy)	8	3	Medium	4	2	900 (R)	8	Accurate 1, Burn 1

### NEXT L12 LASER RIFLE

The standard issue firearm for the Space Expeditionary Force. NEXT remain the world leaders when it comes to energy weapon design and manufacture. The L12 has attachment rails on all sides of the working parts and barrel allowing users to customize their weapon as they see fit.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
NEXT L12 Laser Rifle	Ranged (Heavy)	8	3	Medium	4	3	1100 (R)	8	Accurate 1, Burn 1

## FIRE SUPPORT WEAPONS

### SKORPIOS HARPOON GUIDED MISSILE LAUNCHER

The man-portable, fire-and-forget 'Harpoon' guided missile launcher is the military standard for the Americas. Once locked-on, the missiles intelligent guidance systems will tenaciously track the target using the it's unique emissions and electronic signature.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Skorpios Harpoon Guided Missile Launcher	Gunnery	20	3	Strategic	6	3	24,000 (R)	8	Blast 10, Breach 2, Cumbersome 5, Guided 3, Limited Ammo 1, Prepare 1

### STRELET ARMS L101 'SHOOTING STAR' GUIDED MISSILE LAUNCHER

This man-portable launcher was designed and manufactured in South Asia, and is a rival to the Skorpios 'Harpoon'. Although large and cumbersome, the on-board technology allows intelligent tracking of a specified target. The 'Shooting Star' missiles are infamous for possessing an almost human intellect in tracking their quarry.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Strelet Arms L101 'Shooting Star' Guided Missile Launcher	Gunnery	20	3	Strategic	6	3	25,000 (R)	8	Blast 10, Breach 2, Cumbersome 5, Guided 4, Limited Ammo 1, Prepare 1



### SKORPIOS NEEDLE-CANNON

Firing a 250mm canister packed with 2mm NEXT flechettes, the Skorprios Needle Cannon is designed to take out large numbers of infantry. This is a large, bulky cannon often found mounted on vehicles or Exosuits.

When using a Heavy Fletcher, your character may spend one fewer  $\Delta$  to trigger the Blast quality. ( $\Delta$  if the attack is successful, or  $\Delta\Delta$  if the attack fails).

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Skorprios Needle-Cannon Heavy Fletcher	Gunnery	6	2	Medium	6	3	1300 (R)	5	Cumbersome 4, Blast 6, Pierce 4, Vicious 3

### NEXT HF10 HEAVY FLETCHER

A purely military weapon, NEXT have once again shown they are global leaders in the Mass Driver field. Although the HF10 is a smoothbore cannon often found mounted on military vehicles or Exosuits, it is also man-portable, if you have the strength to use it.

When using a Heavy Fletcher, your character may spend one fewer  $\Delta$  to trigger the Blast quality. ( $\Delta$  if the attack is successful, or  $\Delta\Delta$  if the attack fails).

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
NEXT HF10 Heavy Fletcher	Gunnery	6	2	Medium	6	3	1400 (R)	5	Cumbersome 3, Blast 6, Pierce 4, Vicious 3

### CANTOR LACR-01 ANTI-ARMOR HEAVY GAUSS RIFLE

Most often carried by Exosuits or mounted on a tripod, the LACR-01 fires a 25mm penetrator designed to rip through armoured vehicles at extreme ranges. The heavy Gauss rifle has replaced the old rocket launchers from the 21<sup>st</sup> century.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Cantor LACR-01 Anti-Armor Heavy Gauss Rifle	Gunnery	15	2	Extreme	7	3	4000 (R)	8	Breach 1, Cumbersome 5, Slow-Firing 1

### NEXT CG70(H) ANTI-ARMOR HEAVY GAUSS RIFLE

NEXT use an inert ferrous penetrator with a buckyfilm-coated hardened tungsten tip in it's CG70(H) Heavy Gauss Rifle. This hardened ammunition punches through vehicular armor more effectively, creating one of the finest anti-armor weapons of the age.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
NEXT CG70(H) Anti-Armor Heavy Gauss Rifle	Gunnery	15	2	Extreme	7	3	5000 (R)	8	Breach 2, Cumbersome 5, Slow-Firing 1

### NEXT Mk1 'ANNIHILATOR' HEAVY LASER CANNON

The 'Annihilator' developed by NEXT is typically vehicle mounted due to the massive amounts of energy required to fire the weapon. Due the massive build up of heat from the damage output. The Mk1 has a habit of over-heating occasionally.

Your GM may spend  $\Delta\Delta\Delta$  or  $\Delta\Delta$  generated on combat checks made while operating a laser cannon to damage the weapon one step. (See **Table I.5-4: Repairing Gear**, on page 89 of the **Genesys Core Rulebook**.)

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
NEXT Mk1 'Annihilator' Heavy Laser Cannon	Gunnery	10	3	Long	6	2	1675 (R)	9	Accurate 1, Burn 1, Cumbersome 4, Sunder



### **ASTRA CONSOLIDATED SUPERNOVA LASER CANNON**

Developed and manufactured on Mars, Astra Consolidated's 'Supernova' surrounds the heavy barrel with hi-tech heat-sinks to minimize the chances of the weapon over-heating.

Your GM may spend ☠☠☠☠ or ☠ generated on combat checks made while operating a laser cannon to damage the weapon one step. (See **Table I.5-4: Repairing Gear**, on page 89 of the **Genesys Core Rulebook**.)

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Astra Consolidated SuperNova Laser Cannon	Gunnery	10	3	Long	6	2	1975 (R)	9	Accurate 1, Burn 1, Cumbersome 4, Sunder

### **DEGTYAREV COLLECTIVE-PLANT KORD 40.r 40mm LIGHT MG**

Common in under-developed countries across the globe, the Kord 40.r light machine gun fires 40mm shells at incredible speed. Unfortunately this tends to cause the weapon to jam quite frequently.

The GM may spend ☠☠ generated on a combat check to jam the weapon. A jammed weapon cannot be fired. Clearing a jam requires a maneuver.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Degtyarev CollectivePlant Kord 40.r 40mm Light Machine Gun	Gunnery	10	3	Long	6	4	1600 (R)	6	Auto-fire, Cumbersome 3, Pierce 2, Vicious 2

### **SPRINGFIELD M20 LIGHT MG**

Thanks to modern, high thermostable plastics and metal matrix composites, the Springfield M20 light machine gun can sustain its punishingly high rate of fire without the threat of jammed rounds that plagued its counterparts for century's. Comes with magazine or belt fed 40mm ammunition.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Springfield M20 Light Machine Gun	Gunnery	10	3	Long	6	4	1750 (R)	6	Auto-fire, Cumbersome 3, Pierce 2, Vicious 2

### **ARGUS 'PUNISHER' ROTARY CHAIN LIGHT MG**

This chain gun has six barrels that spin at an incredibly fast rate creating a distinctive 'whirring' sound when fired up. This keeps the heat build-up of the individual barrels to a minimum, which in turn allows a much higher rate of fire which shreds anything in its path. Often vehicle or Exosuit mounted, it can however, be man-portable and comes with a large backpack to house the masses of belt-fed ammunition.

A character must spend a Maneuver to start the barrels spinning before being able to be fired.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
Argus 'Punisher' Rotary Chain Light Machine Gun	Gunnery	10	3	Long	6	4	2000 (R)	6	Auto-fire, Cumbersome 3, Pierce 2, Vicious 3



### **NEXT MX-990 MASER CANNON**

The MX-990 Maser cannon is an experimental weapon from NEXT. Masers can be tuned to excite water molecules in their targets; this can't hurt targets in metallic armor but is lethal to everyone else. They can also short out unshielded electronics.

When a character makes a combat check against a target wearing metal, plasteel carapaces or Exosuits, the Maser loses its Breach quality. If targeting a vehicle, the character may spend ^^ on a successful hit to inflict 5 system strain.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
NEXT MX-990 Maser Cannon	Gunnery	5	3	Short	6	2	1275 (R)	6	Breach 1, Cumbersome 5, Unwieldy 2, Vicious 5

### **NEXT PR-40a MICRO-MISSILE LAUNCHER**

This launcher has a magazine loaded with micro-missiles linked to high-tech guidance systems. Acquiring a target requires a character to Prepare while the weapon attempts a lock-on. Once locked-on the user can fire micro-missile after micro-missile at the target confident that they will find their target. The PR-40a is often found mounted to Exosuits.

NAME	SKILL	DAM	CRIT	RANGE	ENC	HP	PRICE	RARITY	SPECIAL
NEXT PR-40a Micro-missile Launcher	Gunnery	12	4	Long	5	2	3000 (R)	7	Blast 10, Cumbersome 4, Guided 3, Limited Ammo 3, Prepare 1

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